NAVIGATION



Map

You will be given two copies of the Survivorman Challenge map. These are classic Orienteering Maps. They have significant amounts of detail, right down to individual boulders, trees, and cliffs. Many of the largest roads and trails are marked on this map, but not all. There are many game trails in the backcountry, so don't be fooled.

Orient your map! Orient your map! Orient your map!

The <u>most important</u> map skill in the Challenge is to <u>always</u> keep your map oriented. That means you are holding it so that it mirrors the world around you, not just with North at the top. The lines on your map that run north and south have already been adjusted for declination, so you only need to line them up on your compass to orient the map. Peaceful Valley Scout Ranch is to the north on your map.

The <u>second most important</u> skill is to pay attention to where you are. If you are chatting or moving quickly and no one keeps track of where you are on the map, you can easily find yourself with no recognizable landmarks. You will be lost. Don't let this happen to you.

Terrain

Cliffs & Drops

There are many steep drops and cliffs in the Backcountry area. Several of these are part of the ravine system and are near the bottom. DO NOT CROSS DROPS of more than 45 degrees. Backup and go around. They are dangerous and traversing them destroys the terrain.

The Canyon

Within the confines of the Backcountry there is a steep canyon. As it goes further



northwest the walls get steeper and there are many cliffs. DO NOT CLIMB ON THESE CLIFFS. The canyon bottom is difficult and broken ground with many downed trees and boulders. Go slowly and carefully. Do not run. If significant rain occurs, be watchful for flash floods and get to higher ground if necessary.

Barbed Wire

Take care when near barbed wire and if you must cross, look for access points. There are several sections of barbed wire in the Backcountry. The first is around the middle lake and is to keep livestock from damaging the edges of the lake. There are gaps in this wire fence.

Boundaries

The Survivorman Challenge takes place within the entire Gates Backcountry area and that area is surrounded by barbed wire fence. DO NOT CROSS BARBED WIRE FENCE AND EXIT THE BACKCOUNTRY. At the minimum, your team will be disqualified.

Peaceful Valley Scout Ranch covers the entire northern border of the Backcountry Area. <u>If you get lost, travel north to the barbed wire.</u> Then travel east, following the barbed wire, until you find the Troop's basecamp.

Caches

Supply caches will be marked with brightly colored Orienteering Markers. Some will be easier to find than others. Each Marker has a puncher attached. To score points for finding a marker, you must punch your map with the puncher.

You may take only one grouping of items from each Cache. You must leave the other items for other teams. Do not move or disturb the other items located at a cache.

Orienteering Maps are different

Orienteering maps have significantly more detail than topographic maps. However, they are read somewhat differently. For starters, forest area is in white and prairie is in yellow. Unlike a Topo map, green indicates low level vegetation that could make it difficult to move through.

Take note of the special features of the Orienteering Map Key. For instance, individual trees and rocks are sometimes marked. Also, depressions and embankments are shown. Matching the map to what you see around you will be critical to winning the 2010 Survivorman Challenge.

ORIENTEERING MAP KEY



